# N-to-S

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#### **Scenario**

Several people sit around a table and are each given an envelope containing two or more transparencies.

The people are given no instructions, but find a single word written on each envelope: "share", "decode", "layer", "communicate", "discard", "rotate", "combine".

Over time, they realize that messages can be found by overlapping certain pairs of transparencies.

The messages form a set of statements, fragments.

Through discovery, discussion: a story may emerges.

#### Concept

The relationship between noise and signal (information).

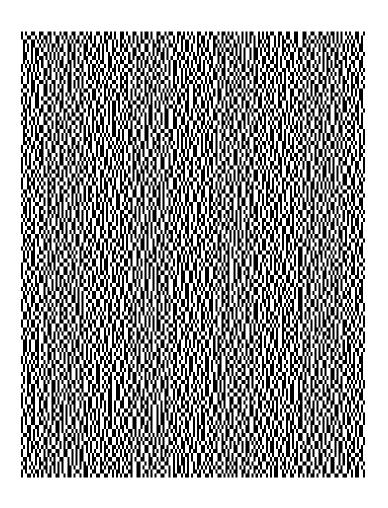
The difference between real and perceived noise, real and perceived information.

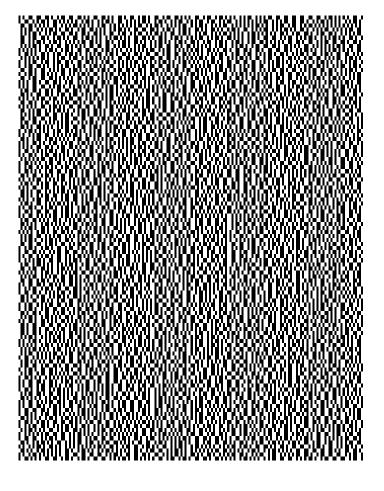
Engagement of audience through discovery.

Non-linear / interactive narrative structure.

Formation of narrative through communication, sharing of information between audience members.

### **Example Images (Transparencies)**

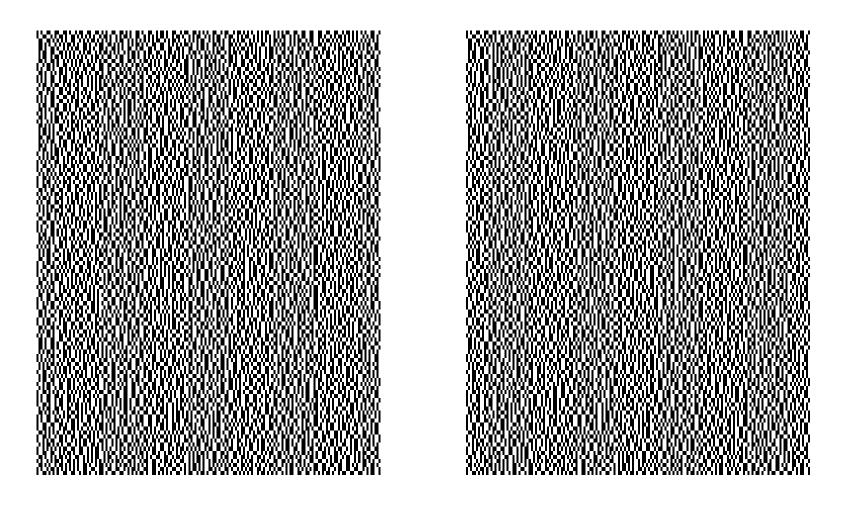




Transparency 1

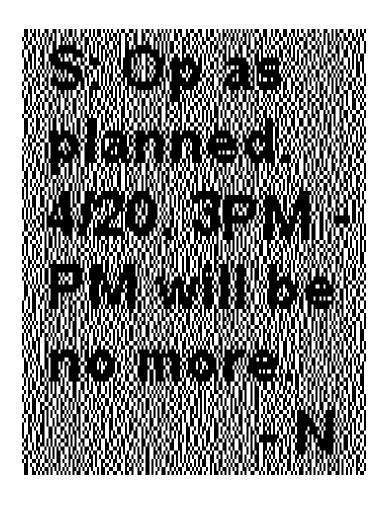
Transparency 2

### **Example Images (Transparencies)**



Transparency 3

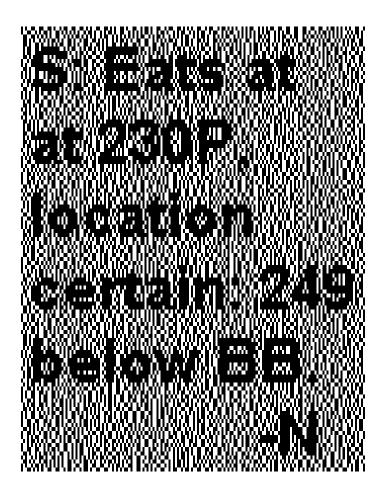
**Transparency 4** 



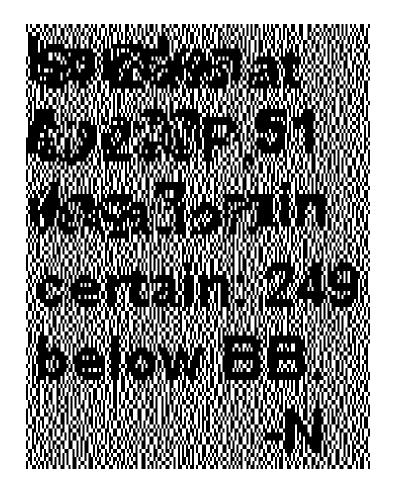


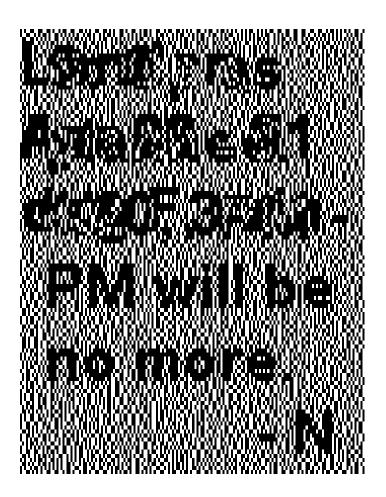
T1 + T2

T1 + T3



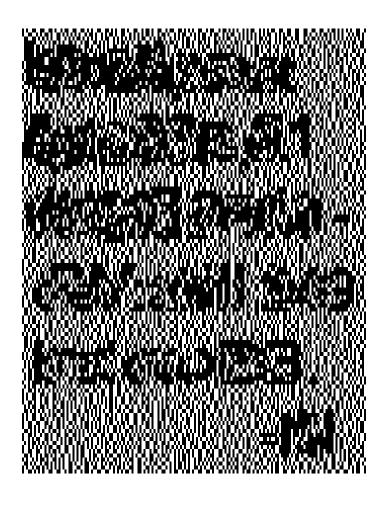
T3 + T4





$$T1 + T4$$

$$T2 + T3$$



T2 + T4

#### **Visual Cryptography**

The transparency images were created using a visual cryptography scheme developed by Moni Naor and Adi Shamir.

http://www.wisdom.weizmann.ac.il/%7Enaor/PAPERS/vis.ps

http://www.cacr.math.uwaterloo.ca/~dstinson/visual.html